# **Graph Based Al**

### Mark Needham, Developer Relations at Neo4j



### Agenda

- High Level Overview
- Context for Al
- Graph Examples

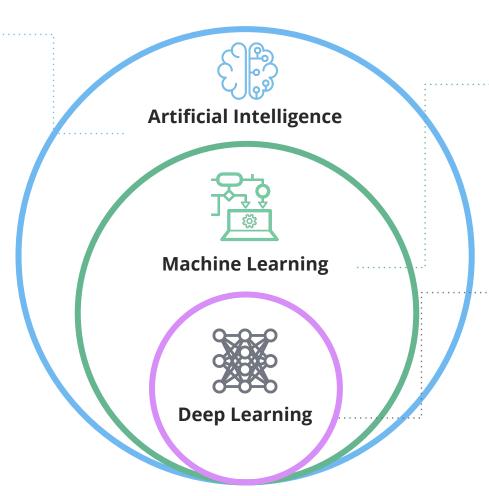


## **Machine Intelligence**

Al consists of several subsets of technologies that solve problems in different ways

Artificial Intelligence (AI) A computer process that has learned to solve tasks in a way that mimics human decisions

Al solutions today are mostly used for very specific tasks, versus general applications



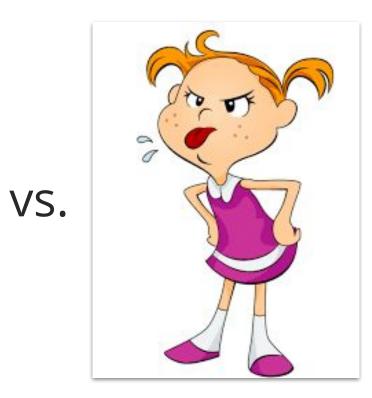
Machine Learning (ML) Uses algorithms to help computers learn by task specific examples and progressive improvements, without explicit programming

#### Deep Learning (DL)

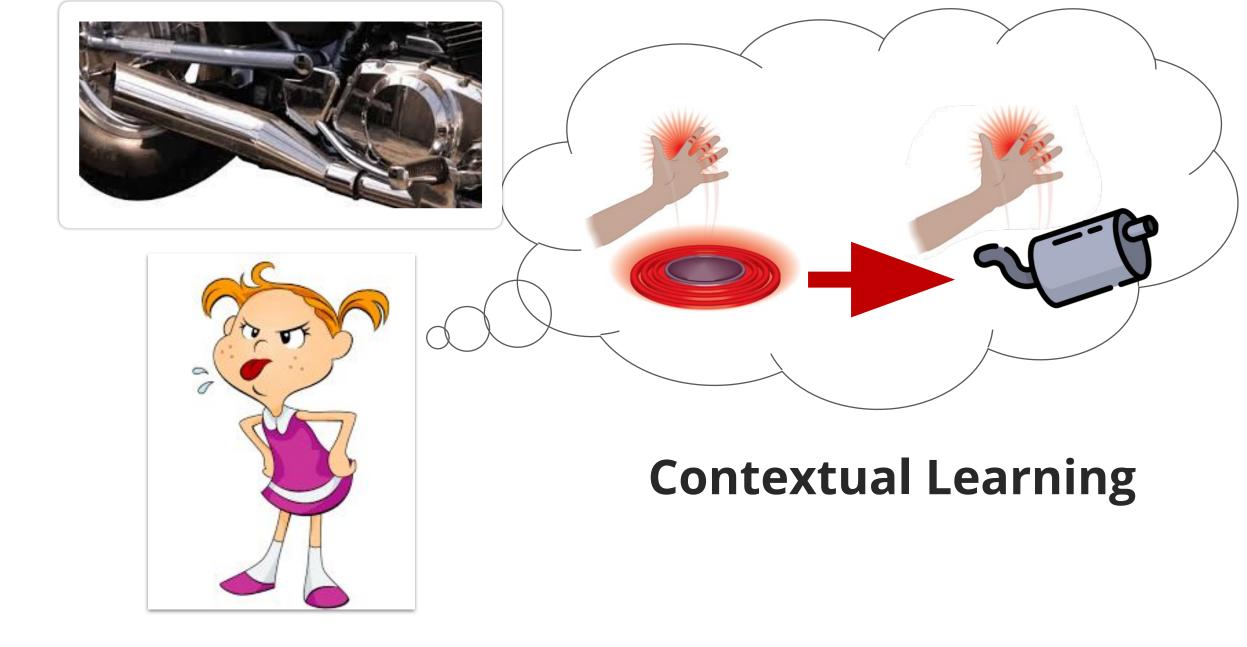
Uses a cascade of processing layers modeled on neural network to learn data representations such as features or classifications







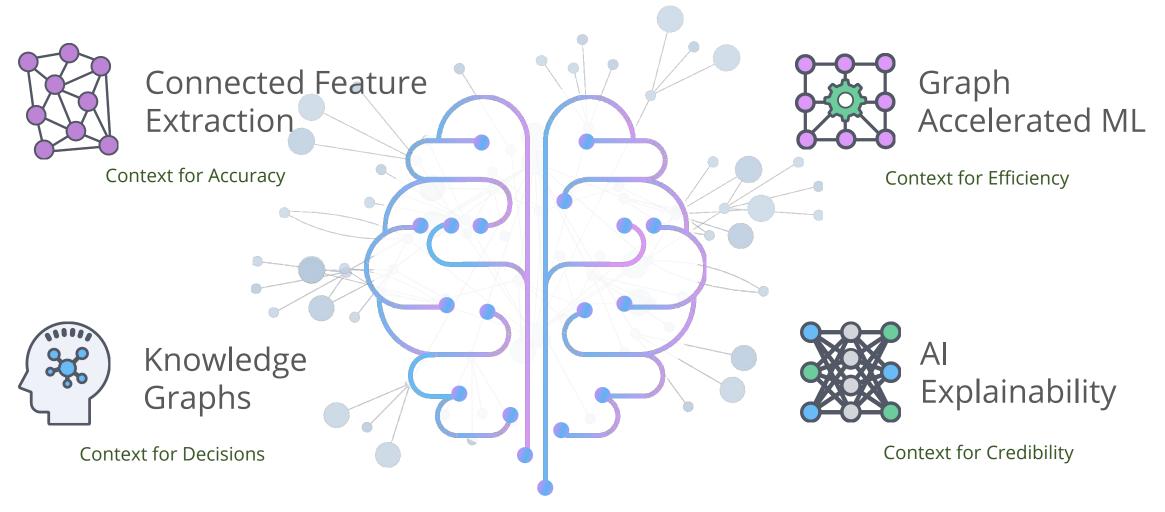






- Missing contextual information
  - Relationships
  - Adjacent knowledge
- Layers of complexity without using context to optimize processes
- Missing context of the right data for the right decision
- Unexplainable without the context for how decisions are made

## **Graphs Enhance AI by Providing Context**



#### Graphs are Context for Accuracy Connected Feature Extraction

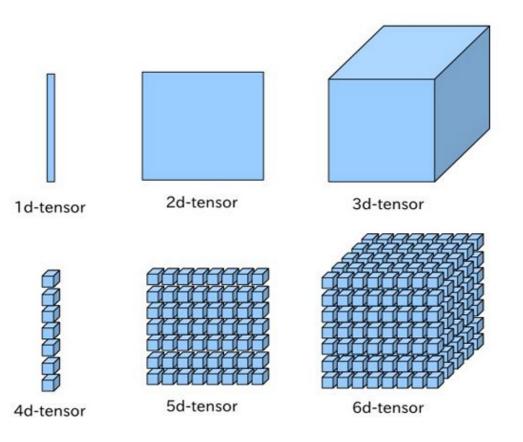


# Kaggle taught us that data is flat...

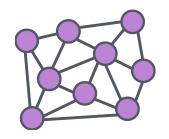
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## ...but sometimes it's who you know

- Relationships are often the strongest predictors of behavior
- Current machine learning methods rely on vectors, matrices, and tensors built from tables
- These methods simplify, or leave out entirely, predictive relationship and network data
- Graphs add highly predictive features to these models, adding accuracy without altering algorithms
- Graphs can infer relationships and add data where sparse



### **Connected Feature Extraction for Predictive Lift**



Methods:

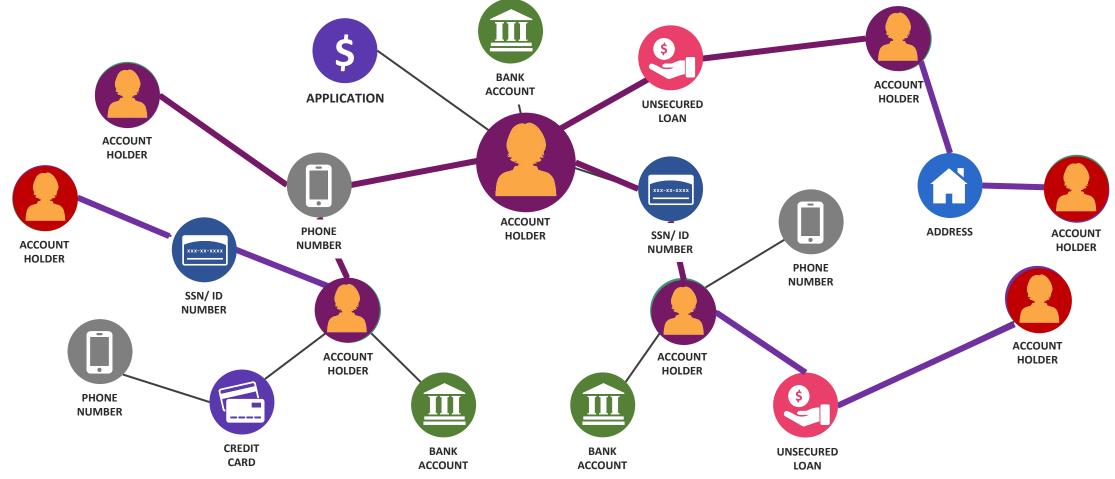
- Engineered features (labeled and inferred relationships)
- Graph algorithms (e.g. Centrality and Community Detection)
- Graph embeddings (DeepWalk, DeepGL, Node2Vec, etc.)



#### Example: Financial Crimes

- Transaction Fraud
- Anti-money laundering (AML)
- Claims Fraud
- Credit Fraud
- Compliance and investigation

### Connected Feature Extraction 4-2 Hop Connections 3-4 Hop Connections



# **Graph Algorithms in Neo4j**

#### GraphConnect 2017

- Parallel Breadth First Search & DFS
- Shortest Path
- Single-Source Shortest Path
- All Pairs Shortest Path
- Minimum Spanning Tree
- Degree Centrality
- Closeness Centrality
- Betweenness Centrality
- PageRank
- Triangle Count
- Clustering Coefficients
- Connected Components (Union Find)
- Strongly Connected Components
- Label Propagation
- Louvain Modularity 1 Step

#### GraphConnect 2018

- A\* Shortest Path
- Yen's K Shortest Path
- K-Spanning Tree (MST)



- Harmonic Closeness Centrality
- Dangalchev Closeness Centrality
- Wasserman & Faust Closeness Centrality
- Approximate Betweenness Centrality
- Personalized PageRank
- Balanced Triad (identification)
- Louvain Multi-Step
- Euclidean Distance
- Cosine Similarity
- Jaccard Similarity
- Random Walk
- One Hot Encoding



Reference Implementations for Graph Embeddings (Node to Vector)

- DeepGL
- DeepWalk



**Pathfinding** 

& Search





# GraphConnect



### **Link Prediction**

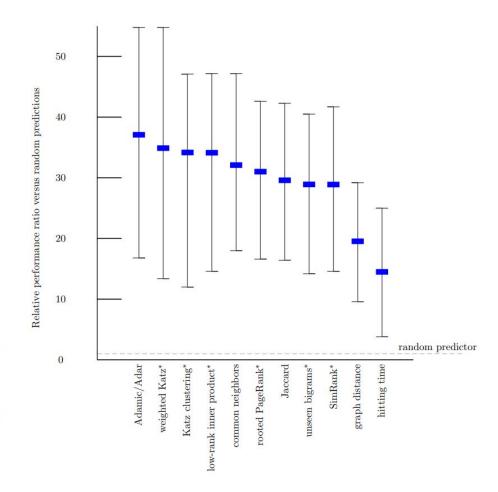
The Link Prediction Problem for Social Networks\*

David Liben-Nowell<sup>†</sup> Laboratory for Computer Science Massachusetts Institute of Technology Cambridge, MA 02139 USA dln@theory.lcs.mit.edu Jon Kleinberg<sup>‡</sup> Department of Computer Science Cornell University Ithaca, NY 14853 USA kleinber@cs.cornell.edu

January 8, 2004

#### Abstract

Given a snapshot of a social network, can we infer which new interactions among its members are likely to occur in the near future? We formalize this question as the *link prediction problem*, and develop approaches to link prediction based on measures for analyzing the "proximity" of nodes in a network. Experiments on large co-authorship networks suggest that information about future interactions can be extracted from network topology alone, and that fairly subtle measures for detecting node proximity can outperform more direct measures.



### **Graph Embeddings**

#### **Deep Feature Learning for Graphs**

Ryan A. Rossi, Rong Zhou, and Nesreen K. Ahmed

**Abstract**—This paper presents a general graph representation learning framework called DeepGL for learning deep node *and* edge representations from large (attributed) graphs. In particular, DeepGL begins by deriving a set of base features (*e.g.*, graphlet features) and automatically learns a multi-layered hierarchical graph representation where each successive layer leverages the output from the previous layer to learn features of a higher-order. Contrary to previous work, DeepGL learns *relational functions* (each representing a feature) that generalize across-networks and therefore useful for graph-based transfer learning tasks. Moreover, DeepGL naturally supports attributed graphs, learns interpretable graph representations, and is space-efficient (by learning sparse feature vectors). In addition, DeepGL is expressive, flexible with many interchangeable components, efficient with a time complexity of  $\mathcal{O}(|E|)$ , and scalable for large networks via an efficient parallel implementation. Compared with the state-of-the-art method, DeepGL is (1) **effective** for across-network transfer learning tasks *and* attributed graph representation learning, (2) **space-efficient** requiring up to  $6 \times$  less memory, (3) **fast** with up to  $182 \times$  speedup in runtime performance, and (4) **accurate** with an average improvement of 20% or more on many learning tasks.

Index Terms—Graph feature learning, graph representation learning, deep graph features, relational functions, higher-order features,

#### **Inductive Representation Learning on Large Graphs**

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Department of Computer Science Stanford University Stanford, CA, 94305

#### Abstract

Low-dimensional embeddings of nodes in large graphs have proved extremely useful in a variety of prediction tasks, from content recommendation to identifying protein functions. However, most existing approaches require that all nodes in the graph are present during training of the embeddings; these previous approaches are inherently *transductive* and do not naturally generalize to unseen nodes. Here we present GraphSAGE, a general *inductive* framework that leverages node feature

#### **DeepWalk: Online Learning of Social Representations**

Bryan Perozzi Stony Brook University Department of Computer Science Rami Al-Rfou Stony Brook University Department of Computer Science Steven Skiena Stony Brook University Department of Computer Science

{bperozzi, ralrfou, skiena}@cs.stonybrook.edu

#### ABSTRACT

We present DEEPWALK, a novel approach for learning latent representations of vertices in a network. These latent representations encode social relations in a continuous vector space, which is easily exploited by statistical models. DEEP-WALK generalizes recent advancements in language modeling and unsupervised feature learning (or *deep learning*) from sequences of words to graphs.



DEEPWALK uses local information obtained from trun-

#### struc2vec: Learning Node Representations from Structural Identity

Leonardo F. R. Ribeiro Federal University of Rio de Janeiro Systems Eng. and Comp. Science Dep. leo@land.ufrj.br

ABSTRACT

Structural identity is a concept of symmetry in which network nodes are identified according to the network structure and their relationship to other nodes. Structural identity has been studied in theory and practice over the past decades, but only recently has it been addressed with representational learning techniques. This work presents *struc2vec*, a novel and flexible framework for learning latent representations for the structural identity of nodes. *struc2vec* uses a hierarchy to measure node similarity at different scales, and constructs a multilayer graph to encode structural similarities and generate structural context for nodes. Numerical

Pedro H. P. Saverese Federal University of Rio de Janeiro Systems Eng. and Comp. Science Dep. savarese@land.ufrj.br Daniel R. Figueiredo Federal University of Rio de Janeiro Systems Eng. and Comp. Science Dep. daniel@land.ufri.br

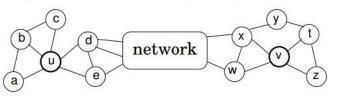


Figure 1: An example of two nodes (u and v) that are structurally similar (degrees 5 and 4, connected to 3 and 2 triangles, connected to the rest of the network by two nodes), but very far apart in the network.

### And if we don't want to flatten our graphs?

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# And if we don't want to flatten our graphs?

	Model	Learned Params	Data
Linear Regression	y = mx + c	m	List<(x, y)>
Image Classifier	P(class   image) = CNN(image)	CNN weights	List<(image, class)>
NN Embedding	P(path   node) = NN(path)	node embedding, NN weights	Node dictionary List<(path, node)>
Graph Regression	node.prop = F([sub]graph)	F weights	List<(node, [sub]graph)> <i>or</i> Graph, pattern
Graph Classifier	P(class   [sub]graph) = F([sub]graph)	F weights	List<([sub]graph, class)> <i>or</i> Graph, pattern
Graph Embedder	P(subgraph   node) = F(graph)	node embedding, F weights	Graph

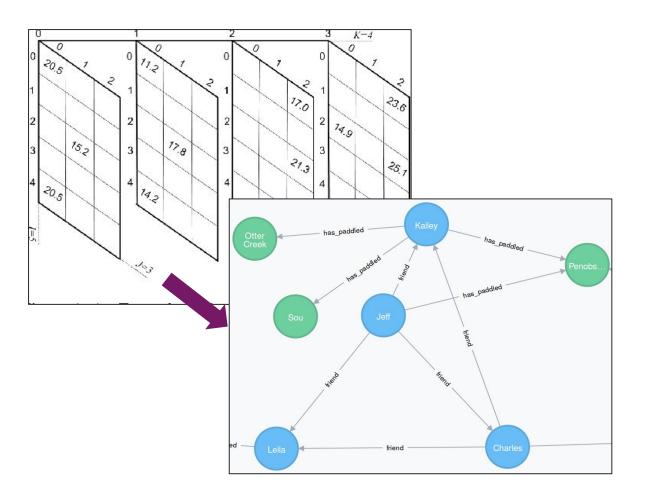


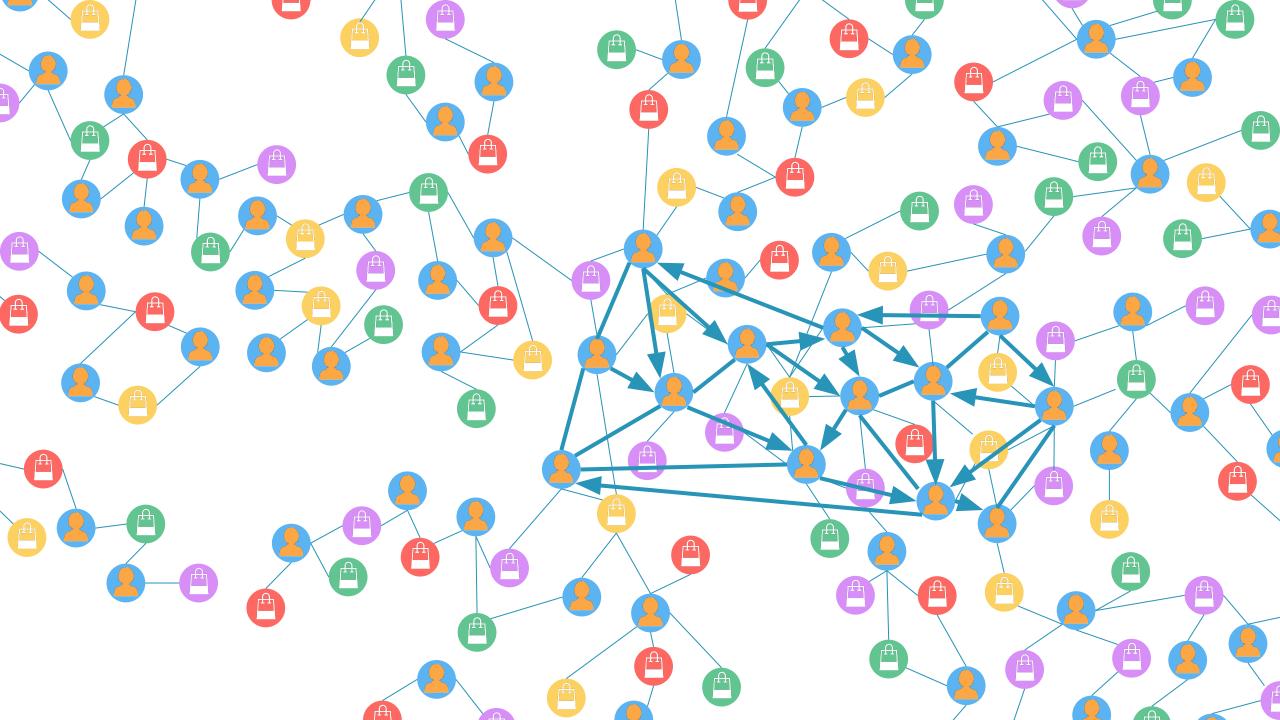
### **Graphs are Context for Efficiency** Graph Accelerated ML



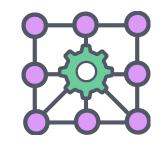
### Brute force is as inelegant as it sounds

- 56% of enterprise ClOs say iterative model training is the largest ML challenge<sup>1</sup>
- Renting more and more GPU time is not the answer – not every problem is "embarrassingly parallel"
- Table joins bog down data pipelines





### **Accelerate Your ML Process**



Methods:

- Replace table joins with graph queries
- Replace sparse matrices and directional relationships with more efficient graph structures (i.e. collaborative filtering via Cypher query vs. matrix factorization)
- Use subgraph filtering to accelerate ML pipelines (Cypher queries, collaborative filtering, community detection, clustering, etc.)



#### Example: Recommendations

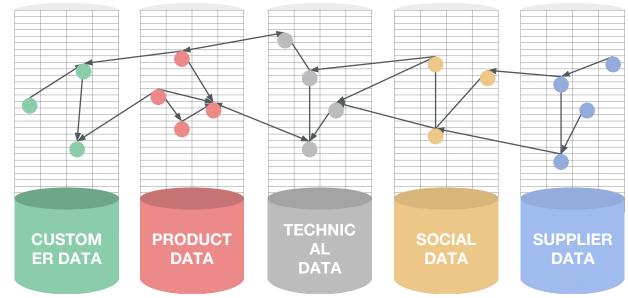
- Real time recommendations
- Customer
  Segmentation/KYC
- Churn analysis
- Dynamic pricing
- Promotions
- Patient modeling

### Graphs are Context for Decisions Knowledge Graphs



# **Context doesn't fit cleanly in an equation**

- A connected, dynamic, and understandable repository of different data types
- Link siloed or external data sources in an intelligent way
- Key to understand your unique, enterprise language
- Knowledge Base ≠ Knowledge Graph



# **3 Types of Knowledge Graphs**



Internal knowledge documents & files, with meta data tagging

#### **Examples:**

- Search
- Customer support
- Document classification





#### **External Insight Sensing**

External data source aggregation mapped to entities of interest

#### **Examples:**

- Supply chain/compliance risk
- Market activity aggregation
- Sales opportunities



#### **Enterprise NLP**

Graph technical terms, acronyms, abbreviations, misspellings, etc.

#### **Examples:**

- Improved search
- Chatbot implementation
- Improved classification



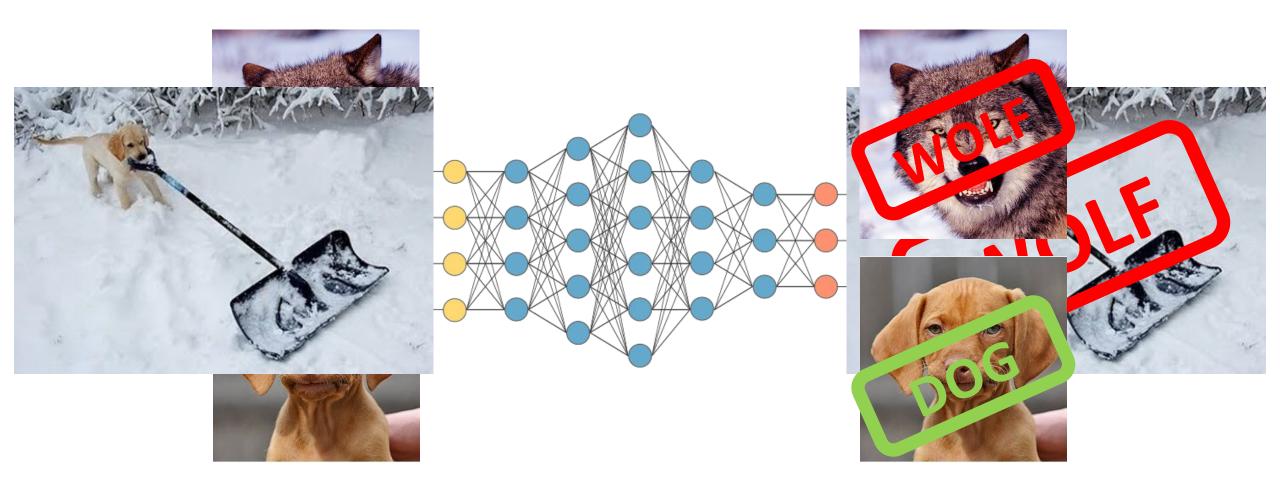




### **Graphs are Context for Credibility** Al Explainability



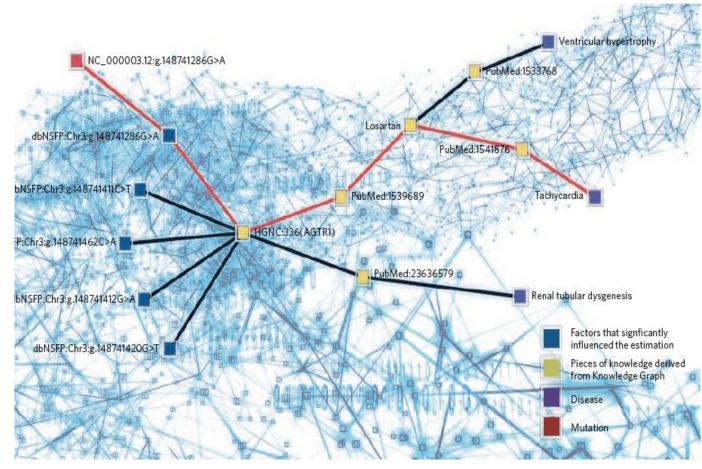
### **Credibility Matters**



# When you need to open the Black Box

- •There are multiple types of explainability
  - Explainable data what data was used to train the model, and why?
  - Explainable predictions what features and weights were used for this particular prediction?
  - Explainable algorithms what are the individual layers and thresholds to a prediction?
- How do you add predictability, without reducing performance?

### When you need to open the Black Box



**Explainable Data:** Graphs provide data lineage - when, where, and often why data was accessed

**Explainable Predictions:** Associating nodes in a neural network to a labelled knowledge graph allows for traversing related documents to an explanation

Explainable Algorithms: Early

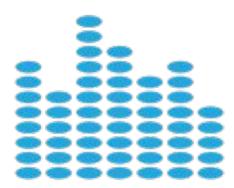
research shows that constructing tensors from graphs using weighted relationships may lead to explainable neural network algorithms

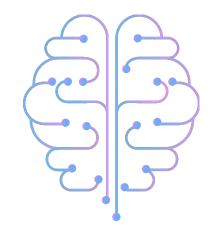
# **Graphs are Context for Al**



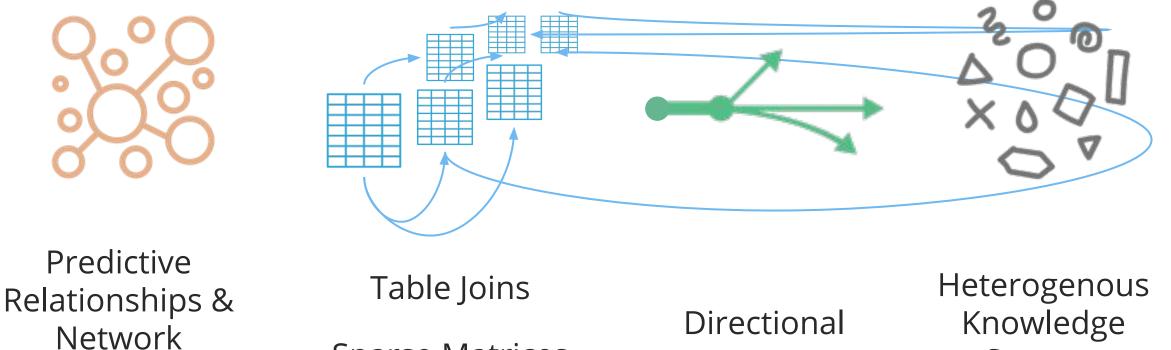
#### Aggregation is not Intelligence

#### Learning without Context is not Intelligence





### Will Graphs Improve Your AI?



Components

Sparse Matrices

Sources

### **Thanks for listening!**

### Mark Needham

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