

Lessons learned from an unusual language

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anything new under the sun?

Three function definitions in a language called Ursala

```
iproduct = plus:-0.+ times*p  
mmult    = iproduct*rlD*rK7lD  
eudist   = sqrt+ iproduct+ ~&iiX+ minus*p
```

for three familiar vector operations

- inner product
- matrix multiplication
- Euclidean distance

salient features

- functional style
- single assignment
- no variables or loop counters
- no explicit function parameters required
- no type declarations required
- operators galore

what operators?

Old standards copied from Squiggol and FP

- functional composition $f \circ f$
- map over a list $f *$
- reduce over a list $f : - a$
- map over a pair $f \sim \sim$
- lots more

and new ones made to order on the fly

- duplicate $\sim \& i i X$
- map over the zip of a pair of lists (zipwith) $f * p$
- infinitely more

what else?

- numerical libraries
- arbitrary precision arithmetic
- 3-D graphics
- object-like smart records
- polymorphism
- financial derivatives data structures
- client/server interaction
- free open source license

Outline

- 1 Technical Overview
 - Data manipulation
 - Numerical libraries
 - Smart records
 - Recurrences over any domain
- 2 Lessons learned
 - On notation
 - Broader implications

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generalized identity functions

- deconstruct a pair
 - $\sim\&l (x, y) = x$
 - $\sim\&r (x, y) = y$
- deconstruct a list
 - $\sim\&h \langle u, v, w \rangle = u$
 - $\sim\&t \langle u, v, w \rangle = \langle v, w \rangle$
- deconstruct a pair of lists
 - $\sim\< (\langle a, b, c \rangle, \langle u, v, w \rangle) = \langle b, c \rangle$
 - $\sim\&rh (\langle a, b, c \rangle, \langle u, v, w \rangle) = u$
- or a list of pairs
 - $\sim\&thr \langle (a, b), (c, d), (e, f) \rangle = d$
 - $\sim\&tthl \langle (a, b), (c, d), (e, f) \rangle = e$

generalized a little more

- atomically deconstruct and reconstruct a pair

`~&rlX (x,y) = (y,x)`

- do it to a pair of lists

`~&rhPltPC (<a,b,c>, <u,v,w>) = <u,b,c>`

can't resist a little more

flip and zip!

```
~&rlxPp ('abc', <1,2,3>) = <(1, 'c'), (2, 'b'), (3, 'a')>
```

flatten a tree!

```
~&dvLPCo 'a^: <'b^: <'c^: <>, 'd^: <>>, 'e^: <>> = 'abcde'
```

what's not to like about it?

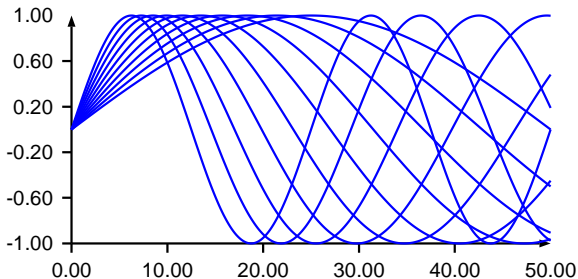
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functions by the yard

“give me a list of n sinusoidal functions with wavelengths ranging from s to l in geometric progression”

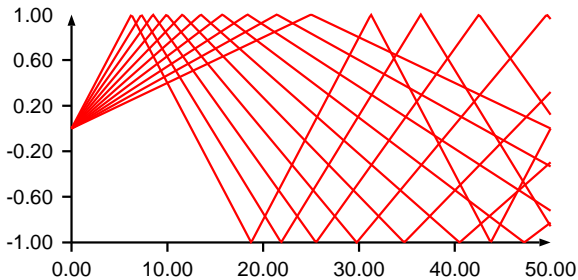
```
(sin_basis "n") ("s", "l") =  
  (sin++ times/times(2.,pi)++ \ /div)* geo"n"/"s" "l"
```



functions by the yard

“make that a saw tooth family”

```
saw_basis "n" =  
  geo"n"; * -+  
  plin<(0.,0.), (0.25,1.), (0.75,-1.), (1.,0.)>+,  
  minus^(~&,math..trunc)++ \div+-
```

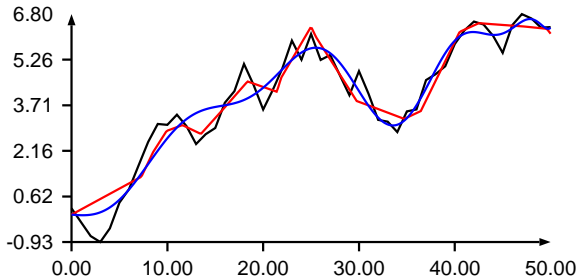


curve fitting with Lapack

“express a dataset in terms of a basis I might want to change”

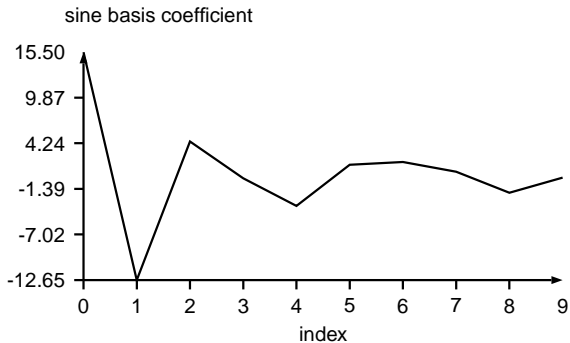
```
(regression "b") "x" =  
  iprod/(coefficients"b" "x")+ gang "b"
```

```
coefficients "b" =  
  lapack..dgelsd^~& gang"b"*+ float** iol
```



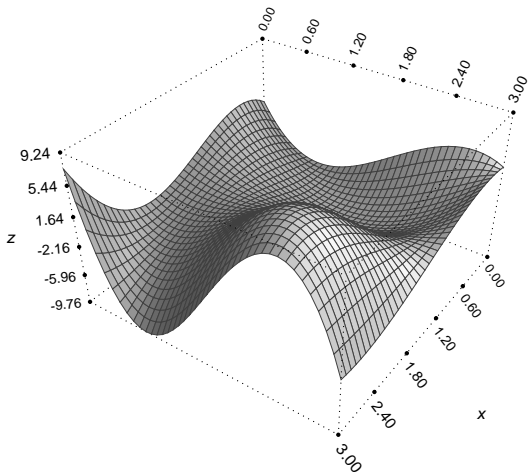
dimensionality reduction

“show me the image in sinusoidal space”



surface rendering with L^AT_EX

“I’m stuck for a poster presentation.”



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record declaration syntax

A user-defined container of heterogeneous types

$\langle \textit{record mnemonic} \rangle ::$
 $\langle \textit{field identifier} \rangle \quad \langle \textit{type expression} \rangle \quad \langle \textit{initializing function} \rangle$
 \vdots
 $\langle \textit{field identifier} \rangle \quad \langle \textit{type expression} \rangle \quad \langle \textit{initializing function} \rangle$

- fields can be functions or any other type
- fields can be automatically inferred from other fields
- invariants can be automatically maintained
- untyped, opaque, and free union fields are also possible

smart record example

A point record maintains both the polar and rectangular representations, and has a default value of (0, 0).

$$\begin{array}{ll} x = r \cos(t) & r = \sqrt{x^2 + y^2} \\ y = r \sin(t) & t = \arctan(y/x) \end{array}$$

smart record example

A point record maintains both the polar and rectangular representations, and has a default value of (0, 0).

```
point ::
```

```
x %eZ -|  
  -|~x,-&~r,~t,times^/~r cos+ ~t&-|-,  
  -|~r,! 0.|-|-  
y %eZ -|~y,-&~r,~t,times^/~r sin+ ~t&-,! 0.|-  
r %eZ -|  
  -|~r,-&~x,~y,sqrt+ plus+ sqr^~/~x ~y&-|-  
  -|~x,~y,! 0.|-|-  
t %eZ -|  
  -|~t,-&~x,~y,math..atan2^/~y ~x&-|-,  
  -|~y&& ! div\2. pi,! 0.|-|-
```

parameterized records

An example of a polymorphic set parameterized by the base type with the cardinality automatically maintained:

```
polyset "t" ::  
  elements    "t"%S  
  cardinality %n length+ ~elements
```

usage examples:

```
realset = polyset %e
```

```
x = realset[elements: {1.0,2.0}]
```

```
y = (polyset %s)[elements: {'foo','bar'}]
```

parameterized records

Another example, a rose tree parameterized by a pair of types, with node types alternating by level:

```
rose_tree ("x", "y") ::  
  root      "x"  
  subtrees (_rose_tree ("y", "x"))%L
```

- Instantiate as `rose_tree(%n, %e)` for a type of tree with a natural number in the root, IEEE double precision numbers on the next level, naturals again below, and so on.
- Each node has a list of descendents.

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circular definitions

Suppose a function is declared in the form

$$f = d(f)$$

like this list reversal function, for example

```
rev = ~&i&& ("h":"t"). (rev "t")--<"h">
```

but the compiler doesn't understand circular definitions.

What to do?

fixed point combinators

Use a fixed point combinator!

- $f = d(f)$ means f is a fixed point of d
- Plug d into a fixed point combinator to get f

A fixed point combinator for first order functions is given by

```
fix "d" = refer ("f", "a"). ("d" refer "f") "a"
```

```
where (refer "f") "x" = "f" ("f", "x")
```

For example

```
rev= fix "r". ~&i&& ("h": "t"). "r"("t")--<"h">
```

is a non-circular definition of list reversal.

why does this work?

```
(fix d) x
= (refer ("f","a"). (d refer "f") "a") x
= (("f","a"). (d refer "f") "a") (
    ("f","a"). (d refer "f") "a",
    x)
= (d refer ("f","a"). (d refer "f") "a") x
= (d fix d) x
```

which implies

$$\text{fix } d = d \text{ fix } d$$

so `fix d` is a fixed point of `d`

why do we care?

Arbitrary fixed point combinators can be nominated through the `#fix` directive and used by the compiler for solving systems of recurrences.

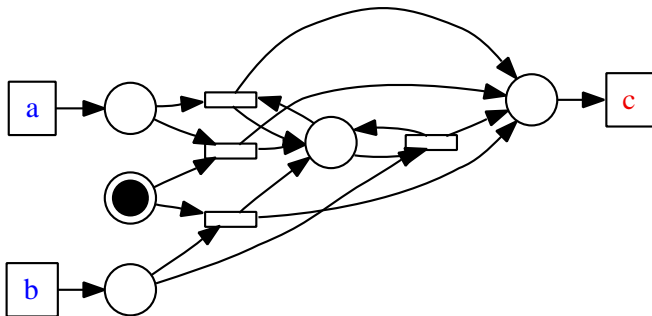
```
#fix "d". refer ("f","a"). ("d" refer "f") "a"  
  
rev = ~&i&& ("h":"t"). (rev "t")-- <"h">
```

other applications

Recursively defined Petri nets

```
#import pnc
#fix pnc-fix
```

```
xor = do<getany<'a', 'b'>, put<'c'>, xor>
```

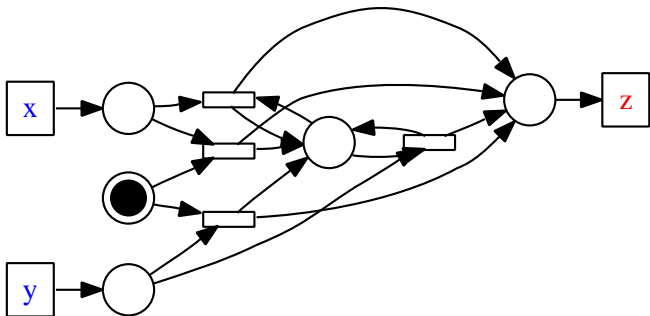


other applications

```
#fix fix_lifter(1) pnc-fix
```

```
xor("a", "b", "c") =  
  do<getany<"a", "b">, put<"c">, xor>
```

```
net = xor('x', 'y', 'z')
```



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progress or aberration?

As a notation matures, explicit parameters are used less.
(Wolfram, Scott)

```
fix "d"  
  = refer ("f","a"). ("d" refer "f") "a"  
  = refer ^H("d"+ refer+ ~&f,~&a)  
  = refer ^|H("d"+ refer,~&)  
  = refer ^|H\~& "d"+ refer  
  = refer ^|H\~& refer; "d"
```

```
fix = refer+ ^|H\~&+ refer;
```

beautiful or useful?

Recall that if a first order function f satisfies

$$f = h(f)$$

then

$$f = \text{fix } h = \text{fix } "f". \quad h("f")$$

Consider a generalization gfix of fix such that

$$f = "x_1" \dots "x_n". \quad h(f, "x_1" \dots "x_n")$$

implies

$$f = \text{gfix}(n) "f". "x_1" \dots "x_n". \quad h("f", "x_1" \dots "x_n")$$

beautiful or useful?

Then

```
gfix 0 = fix
```

```
gfix 1 =
```

```
"h". /// refer ^H(  
  ^H("h"+ ///+ refer+ ~&f,~&al),  
  ~&ar)
```

```
gfix 2 =
```

```
"h". /// /// refer ^H(  
  ^H(  
    ^H("h"+ ///+ ///+ refer+ ~&f,~&all),  
    ~&alr),  
  ~&ar)
```

beautiful or useful?

Yes, but what's the general case?

(look away now if squeamish)

Three possibilities:

- This notation is so rude that there has to be a better way.
- This idea is so unwelcome we shouldn't care if it's inexpressible.
- Our aesthetic sensibilities need re-examination.

beautiful or useful?

Yes, but what's the general case?

gfix =

```
iota; +^(~&l,+^/~&r ;+ ~&f;+ ~&l)^(
refer;+ -++-+ * ! ///,
-++-+ (/*/\ ^H)+ ~&iNX|\NNiXXS+ --<&>+ &r!*)
```

Three possibilities:

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language designers against programmers

Why the relationship is inherently adversarial:

- expressiveness implies more labor saving features
- labor saving features lead to personal dialects
- less work for the writer means more work for the reader
- group productivity drops even if individual productivity rises

The language designer must give priority to the group and the individual must conform. More reasons:

- cultural differences (academic versus commercial)
- axes to grind on both sides

further work

Work on Ursala's expressive power is largely concluded.

Now start at the bottom and meet in the middle:

- know any new machines poking around for a better HLL?
(e.g. GPU, cloud, multi-core)
- raise the abstraction without hiding the metal
- scavenge features from Ursala to top it up
- try a significant practical application as a case study

(obvious) conclusions

- Programming languages are cultural artifacts that do not exist in a vacuum.
- The technological problems of language design are secondary.
- New languages can come into general use only when circumstances permit.
- People with strong opinions about programming languages can design their own and use them exclusively.
- Working in this area is necessarily its own reward.